#### **Cambridge International Examinations** Cambridge International Cambridge International Advanced Subsidiary and Advanced Level AS & A Level

	CANDIDATE NAME			
	CENTRE NUMBER		CANDIDATE NUMBER	
* 605419896	COMPUTER SO	CIENCE		9608/12
(л	Paper 1 Theory	/ Fundamentals	Oc	tober/November 2018
				1 hour 30 minutes
0 0	Candidates ans	wer on the Question Paper.		
0 0	No Additional M	laterials are required.		
0	No calculators a	allowed.		

No calculators allowed.

Γ

## **READ THESE INSTRUCTIONS FIRST**

Write your Centre number, candidate number and name in the spaces at the top of this page. Write in dark blue or black pen. You may use an HB pencil for any diagrams, graphs or rough working. Do not use staples, paper clips, glue or correction fluid. DO NOT WRITE IN ANY BARCODES.

### Answer all questions. No marks will be awarded for using brand names of software packages or hardware.

At the end of the examination, fasten all your work securely together. The number of marks is given in brackets [] at the end of each question or part question.

The maximum number of marks is 75.

This document consists of 13 printed pages and 3 blank pages.



- **1** A company is designing a website.
  - (a) The company creates a 4-colour bitmap image for the website as shown.

Each colour is represented by a letter, for example, G = grey, K = black.

G	R	G	к	W	R
G	R	G	К	W	R
G	R	G	К	W	R
G	R	G	К	W	R
G	G	G	К	К	R
W	W	W	W	К	R

(i) State the minimum number of bits needed to represent each pixel in the image in **part (a)**.

......[1]

(ii) Calculate the minimum file size of the image shown in part (a). Show your working.

Working ......

[3]

- (b) The company takes a photograph of their office to put on the website. The photograph has a resolution of 1000 pixels by 1000 pixels. Two bytes per pixel are used to represent the colours.
  - (i) Estimate the file size of the photograph in megabytes. Show your working.

Working	
Estimated file size	[4]

(ii) The file size of the photograph needs to be reduced before it is placed on the website.

Draw lines to link each method of reducing the file size of the image to:

- its description and
- its compression type, where appropriate.



[5]

(c) The company has created a logo for the website. The logo is a vector graphic.

Describe **two** reasons why a vector graphic is a sensible choice for the logo.

- 2 Gopal types the Uniform Resource Locator (URL) of a website into a web browser.
  - (a) The following sequence (1 to 5) describes the steps that take place. There are three missing statements.
    - 1 Gopal types into the web browser.
    - 2 .....
    - 3 DNS looks up the URL in table
    - 4 .....
    - 5 .....

Three statements **A**, **B** and **C** are used to complete the sequence.

Α	DNS finds corresponding IP address					
В	B Web browser sends URL to Domain Name Service (DNS)					
С	DNS returns IP address to web browser					

Write one of the letters **A** to **C** in the appropriate rows (2, 4 and 5) to complete the sequence. [2]

(b) Describe the purpose of an IP address.

- (c) A telecommunications operator has installed fibre-optic cables in Gopal's neighbourhood.
  - (i) Give three benefits of fibre-optic cable over copper cable.

(ii)	Give <b>two</b> drawbacks of fibre-optic cable over copper cable.
	1

2	
	[2]

**3** The following table shows assembly language instructions for a processor which has one general purpose register, the Accumulator (ACC) and an Index Register (IX).

Instruction		Evolution				
Op code	Operand	Explanation				
LDD	<address></address>	Direct addressing. Load the contents of the location at the given address to ACC.				
LDX	<address></address>	Indexed addressing. Form the address from <address> + the contents of the Index Register. Copy the contents of this calculated address to ACC.</address>				
LDR	#n	Immediate addressing. Load the number n to IX.				
STO	<address></address>	Store contents of ACC at the given address.				
ADD	<address></address>	Add the contents of the given address to ACC.				
INC	<register></register>	Add 1 to the contents of the register (ACC or IX).				
DEC	<register></register>	Subtract 1 from the contents of the register (ACC or IX).				
CMP	<address></address>	Compare contents of ACC with contents of <address>.</address>				
JPE	<address></address>	Following compare instruction, jump to <address> if the compare was True.</address>				
JPN	<address></address>	Following compare instruction, jump to <address> if the compare was False.</address>				
JMP	<address></address>	Jump to the given address.				
OUT		Output to the screen the character whose ASCII value is stored in ACC.				
END		Return control to the operating system.				

## (a) (i) State what is meant by absolute addressing and symbolic addressing.

osolute addressing	•
/mbolic addressing	•
[2	]

(ii) Give an example of an ADD instruction using both absolute addressing and symbolic addressing.

(b)	(i)	State what is me	ant by	/ inde	xed a	ddres	sing	and in	nmed	iate a	ddressing.
		Indexed address	ing								
		Immediate addre	essing								
											[2]
	(ii)	Give an example	of ar	ı instru	uction	that u	ses:				
		Indexed address	ing								
		Immediate addre	essing								[2]
(c)	The	current contents	of a q	enera	l purp	ose re	aister	(X) a	re:		[4]
(-)		[					9				]
		X	1	1	0	0	0	0	0	1	
	(i)	The contents of X	X repr	resent	an un	signe	d bina	ry inte	eger.		
		Convert the value	e in X	into c	lenary	-					
											[1]
	(ii)	The contents of X	X repr	esent	an un	signeo	d bina	ry inte	eger.		
		Convert the value	e in X	into h	exade	ecimal					
											[1]
	(iii)	The contents of >	-				plem	ent bir	hary in	iteger.	
		Convert the value	e in X		-						[4]
			• • • • • • • • • •	•••••			• • • • • • • • • •	• • • • • • • • • •		• • • • • • • • • • •	[1]

(d) The current contents of the main memory, Index Register (IX) and selected values from the ASCII character set are:

Address	Instruction
40	LDD 100
41	CMP 104
42	JPE 54
43	LDX 100
44	CMP 105
45	JPN 47
46	OUT
47	LDD 100
48	DEC ACC
49	STO 100
50	INC IX
51	JMP 41
52	
53	
54	END
	7
100	2
101	302
102	303
103	303
104	0
105	303
IX	1

# ASCII code table (selected codes only)

ASCII code	Character
300	/
301	*
302	-
303	+
304	٨
305	=

This is a copy of the instruction set.

Ins	truction	European				
Op code	Operand	Explanation				
LDD	<address></address>	Direct addressing. Load the contents of the location at the given address to ACC.				
LDX	<address></address>	Indexed addressing. Form the address from <address> + the contents of the Index Register. Copy the contents of this calculated address to ACC.</address>				
LDR	#n	Immediate addressing. Load the number n to IX.				
STO	<address></address>	Store contents of ACC at the given address.				
ADD	<address></address>	Add the contents of the given address to ACC.				
INC	<register></register>	Add 1 to the contents of the register (ACC or IX).				
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CMP	<address></address>	Compare contents of ACC with contents of <address>.</address>				
JPE	<address></address>	Following a compare instruction, jump to <address> if the compare was True.</address>				
JPN	<address></address>	Following a compare instruction, jump to <address> if the compare was False.</address>				
JMP	<address></address>	Jump to the given address.				
OUT		Output to the screen the character whose ASCII value is stored in ACC.				
END		Return control to the operating system.				

Complete the trace table for the given assembly language program.

Instruction	ACC	Memory address					IX		
address		100	101	102	103	104	105		OUTPUT
		2	302	303	303	0	303	1	
40									

[7]

4 A student has written the steps of the fetch stage of the fetch-execute (FE) cycle in register transfer notation. The student has made some errors.

Line 1	MDR ← [PC]
Line 2	$PC \leftarrow PC + 1$
Line 3	$MDR \leftarrow [MAR]$
Line 4	$CIR \leftarrow PC$

(a) Identify the line numbers of **three** errors that the student has made. Write the correct notation for each error.

Line number of error	Correct notation	

```
[3]
```

- (b) One stage of the FE cycle includes checking for interrupts.
  - (i) Give three different events that can generate an interrupt.

1	
2	
3	
	3

(ii) Explain how interrupts are handled during the fetch-execute cycle.

(c) The processor uses buses in the FE cycle.

The diagram shows three buses and two descriptions.

Draw **one** line from each bus to its appropriate description.



[2]

- 5 This question presents three scenarios. For each scenario, tick (✓) **one** box to show whether you think the person's behaviour is ethical or unethical. Justify your choice.
  - (a) Wendy is a software engineer who is developing a program for her company. Her friend, Noah, is developing a program for a different company. Wendy looks at the code that Noah is writing to get ideas for her own program.

Ethical	
Unethical	

Justification	

(b) Amit is fixing some bugs in the computer system of a large multinational company. He is asked to sign a confidentiality agreement. He sees some confidential information which contains the names of other multinational companies that have broken the law. He copies this information and releases it on the Internet.

Ethical	
Unethical	

(c) Farah is providing a company with an estimate for the cost of writing a program. The company she works for is in financial difficulty so she increases the estimate by 10%.

Ethical	
Unethical	

Justification .....

......[2]

- 6 Kim is using her laptop computer to write a program in a high-level language.
  - (a) Kim needs to make sure the program is secure against unauthorised access. She has already set up a username and password on her laptop.

Identify two additional electronic measures that Kim can use to keep the program secure.

2

[2]

- (b) Kim will use library routines in her program.
  - (i) Describe what is meant by a library routine.

	(ii)	Describe <b>one</b> benefit and <b>one</b> drawback of using library routines.
		Benefit
		Drawback
		[4]
(c)		develops her program and makes it ready for use. To do this, she uses first an interpreter then a compiler.
	Exp	lain why Kim needs to use both an interpreter and a compiler.
	Inte	rpreter
	Con	npiler
		[4]

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16

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