Centre Number

Name

# www.papaCambridge.com CAMBRIDGE INTERNATIONAL EXAMINATIONS International General Certificate of Secondary Education

# DESIGN AND TECHNOLOGY **DESIGN AND COMMUNICATION**

Paper 1 Common Core

October/November 2003

1 hour 45 minutes

0445/01

0446/01

Additional Materials: A3 Drawing paper

Standard drawing equipment

To be taken together with the optional paper for which you have been entered in one session of 2 hours 45 minutes.

## **READ THESE INSTRUCTIONS FIRST**

Write your name, centre number and candidate number in the spaces at the top of this page and on all separate answer paper used.

Write in dark blue or black pen.

You may use a soft pencil for any diagrams, graphs or rough working.

Do not use staples, paper clips, highlighters, glue or correction fluid.

### Part A

Answer all questions. Write your answers in the spaces provided on the question paper.

### Part B

Answer one question. Write or draw your answer on A3 drawing paper provided.

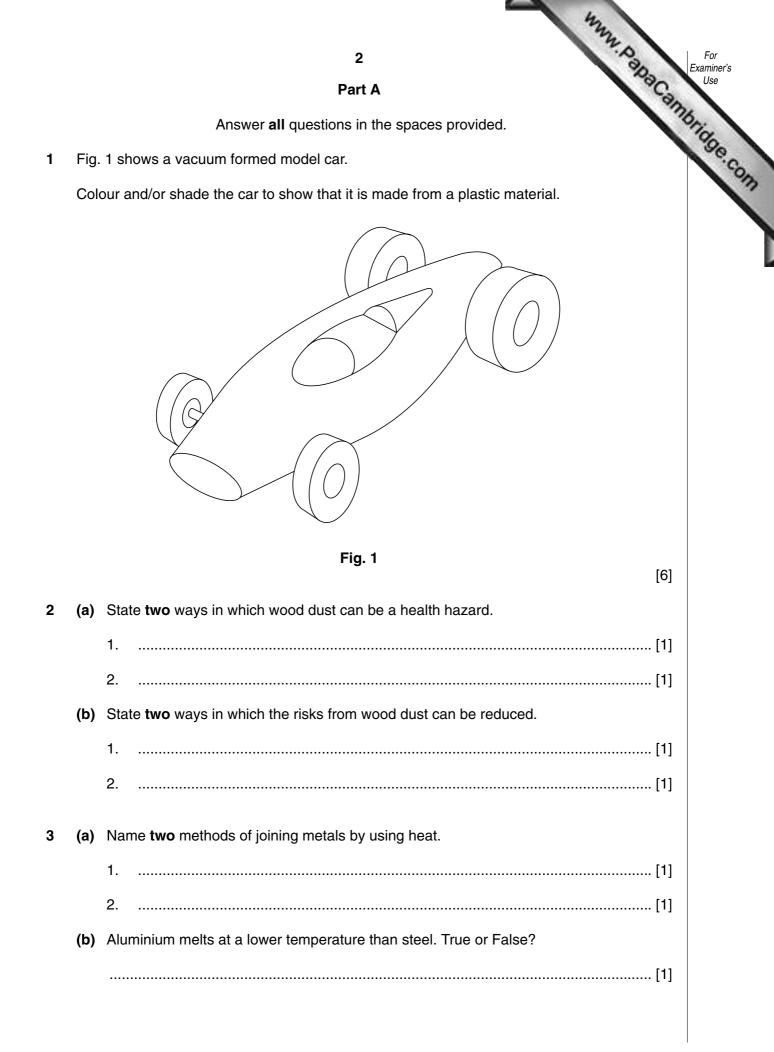
At the end of the examination, fasten all your work securely together. The number of marks is given in brackets [] at the end of each question or part question. You may use a calculator.

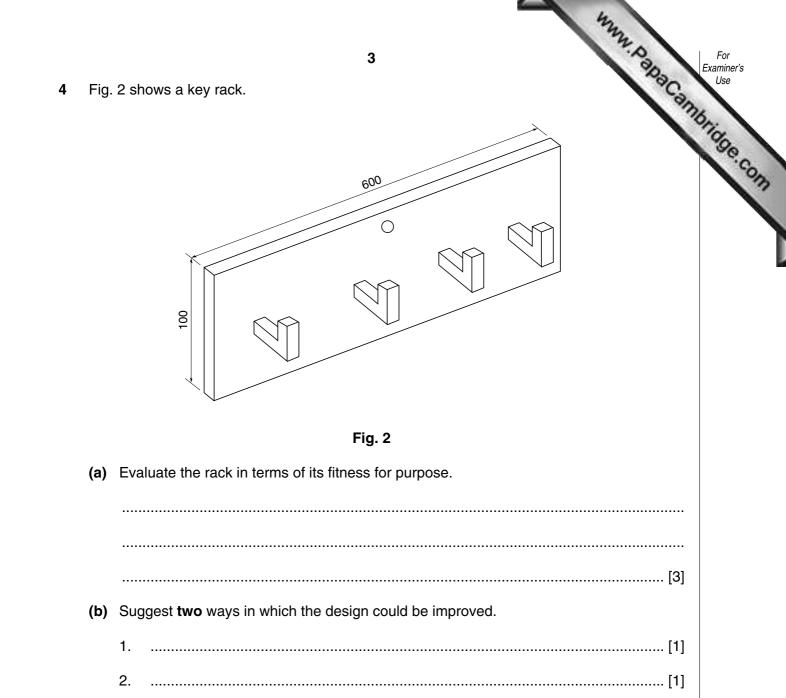
If you have been given a label, look at the details. If any details are incorrect or missing, please fill in your correct details in the space given at the top of this page.

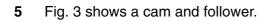
Stick your personal label here, if provided.

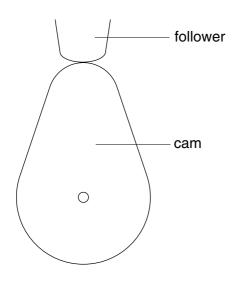
For Exami	ner's Use
Part A	
Part B	
TOTAL	

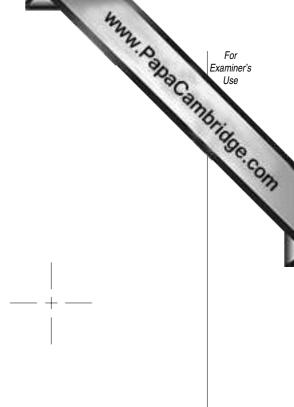
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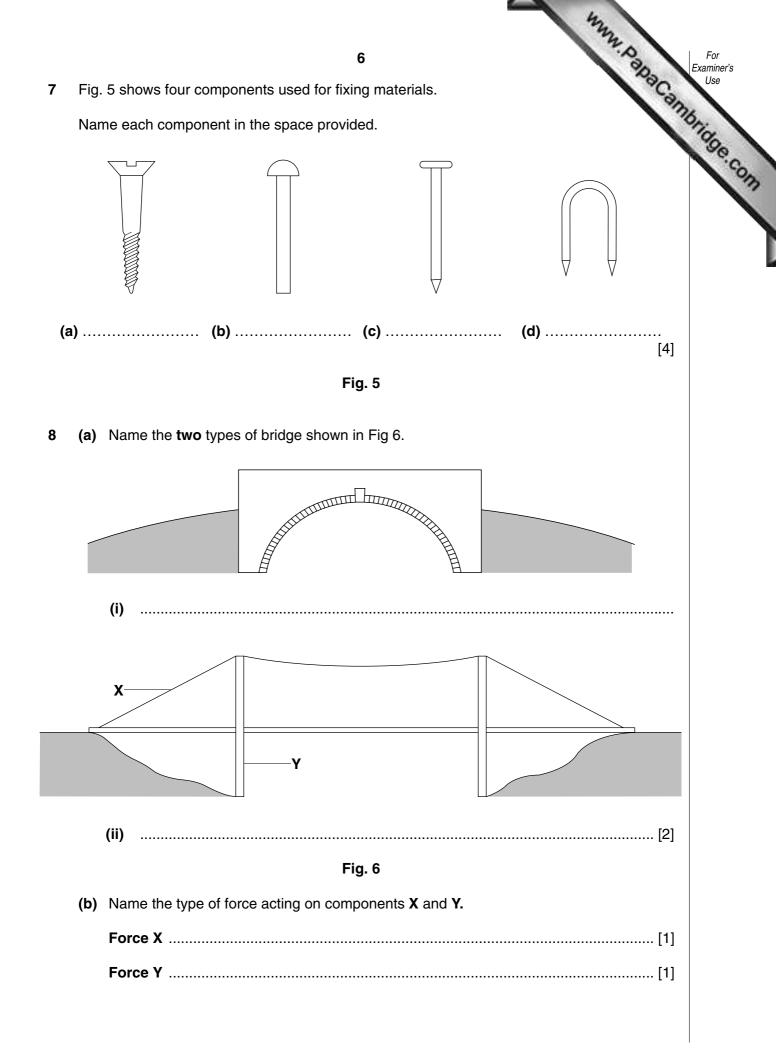


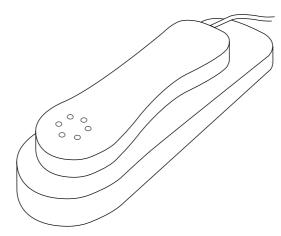


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Redraw the cam and follower on the given centre lines to show the follower in its lowest position. [2]

In the space below, sketch the block in two point perspective.



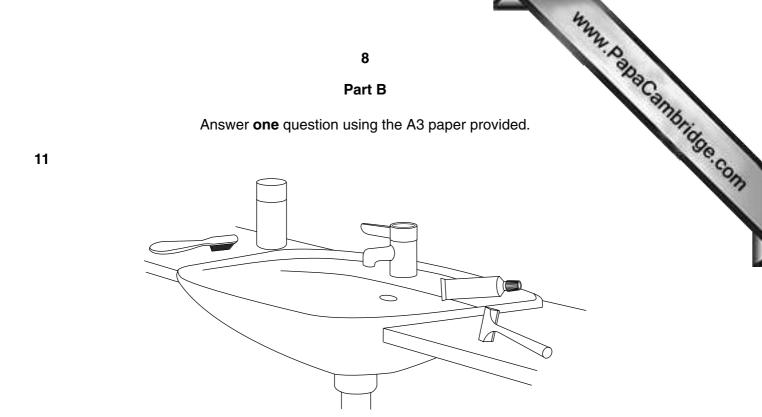




	(a)	Identify two aspects of the design of a telephone that demand ergonomic consideration.		
		1[1]		
		2[1]		
	(b)	) Explain how the use of modern plastics has helped to improve the aesthetic aspect of the telephone.		
		[3]		
10	Exp	lain the difference between kinetic and potential energy.		

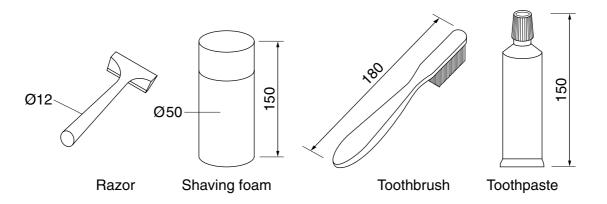
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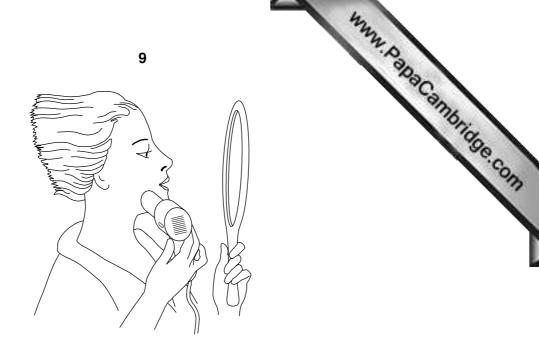
There are often many items which are left lying around in the bathroom. Cleaning can be difficult and germs may cause a problem.

The following items need storing ready for daily use.



A one-piece unit is needed to house all of the items shown above.

(a)	List <b>four</b> points about the function of such a unit which are important.	[4]
(b)	Develop and sketch ideas for the storage unit.	[15]
(c)	Evaluate your ideas and justify why you have chosen one idea to develop more fully.	[8]
(d)	Draw, using a method of your own choice, a full solution to your problem.	[18]
(e)	Suggest suitable materials for your solution and give reasons for your choice.	[5]
(f)	Describe the process to be used in the manufacture of your unit.	[5]
(g)	Using simple sketches design <b>one</b> other matching item for the bathroom.	[5]



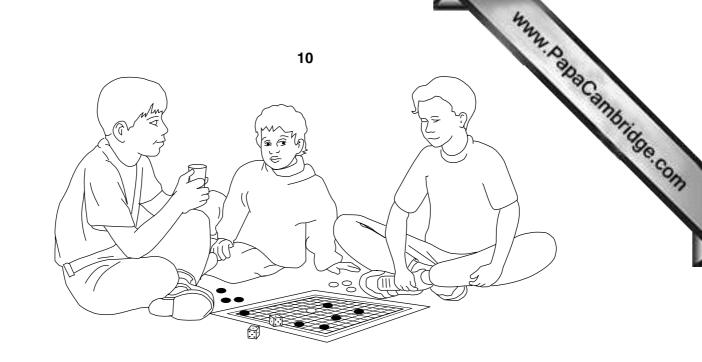
Holding a mirror whilst drying and styling your hair can be difficult.

An adjustable unit to house a mirror would make the task easier.

The mirror is 200 mm 150 mm 3 mm thick.

- (a) List four points about the appearance of the mirror unit that you consider to be important. [4]
- (b) List three points about the function of the mirror unit that you consider to be important. [3]
- (c) Develop and sketch ideas for the mirror unit. [15]
- (d) Evaluate your ideas and justify why you have chosen one idea to develop more fully. [8]
- (e) Draw, using a method of your own choice, a full solution to your problem. [18]
- (f) Suggest suitable materials for the mirror unit and give reasons for your choice. [4]
- (g) Outline the methods used to manufacture **one** part of your mirror unit in a school workshop.

[8]



Ecological or 'green issues' are very important to many people, particularly the younger generation. Games are a good way of encouraging young children to learn about such issues whilst still having fun.

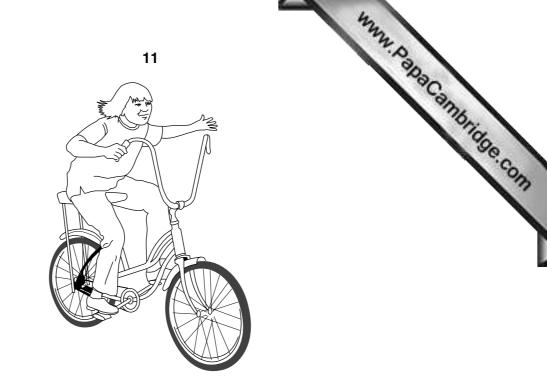
Design a board game called ECO-WORLD which would be suitable for children aged 6-7.

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(a)	List <b>three</b> points about the appearance of such a board game that you consider to important.	o be [3]
(b)	Develop and sketch ideas for the board game.	[15]
(c)	Evaluate your ideas and justify why you have chosen one idea to develop more fully.	[8]
(d)	Draw, using a method of your own choice, a full solution to your problem.	[18]
(e)	Explain two benefits of using computer aided techniques for designing such a product.	[4]
(f)	Using simple sketches, show a design for the development/net of a box to package game.	e the [8]

(g) Sketch the letter style to be used on the name ECO-WORLD. [4]





[15]

People are being encouraged to cycle to work or school to cut down on the volume of motor traffic. However, cyclists can be at particular risk whilst giving hand signals as they approach busy road junctions, perhaps causing them to wobble into the path of vehicles.

Some form of indicating device would be a good idea.

Your device must:

- allow operation whilst still holding the handlebars with two hands;
- give clear signals;
- not interfere with safe operation of the cycle;
- be lightweight;
- be mechanically or electronically operated.
- (a) List four points about the function of such a device that you consider to be important. [4]
- (b) List three points about the safety of such a device that you consider to be important. [3]
- (c) Develop and sketch ideas for the device.
- (d) Evaluate your ideas and justify why you have chosen one idea to develop more fully. [8]
- (e) Draw, using a method of your own choice, a full solution to your problem. [18]
- (f) Suggest suitable materials for your solution and give reasons for your choice. [4]
- (g) Outline the methods used to manufacture one part of your device in a school workshop. [8]



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