

UNIVERSITY OF CAMBRIDGE INTERNATIONAL EXAMINATIONS  
International General Certificate of Secondary Education

**ART AND DESIGN**

**0400/03**

Paper 3 Design Study

15 March–30 April 2006

**10 hours**

**To be given to candidates on receipt by the Centre.**

**READ THESE INSTRUCTIONS FIRST**

Write your Centre number, candidate number, name and question number on the top right-hand corner of the front of **each** sheet of paper.

Design for **one** of the subjects overleaf.

In addition to the examination piece, **up to three A2 (420 x 594 mm) sheets** supporting work should be submitted. These should be the sheets of preparatory work undertaken after the receipt of this question paper. Candidates should refer to their preparatory work **during** the examination.

All questions are for designs on paper. Candidates should not produce work in any other medium.

At the end of the examination, fasten all your work securely together at the top left-hand corner of each sheet.

All questions carry equal marks.

This document consists of **3** printed pages and **1** blank page.



## 1 Design using Lettering

Design a logo for a chain of Opticians. The name of the chain, **PHOCUS**, must be included in your design. In addition show how the logo might look on a shop sign **or** a business card.

## 2 Illustration and Calligraphy

**Either** (a) Design the cover (190 mm x 102 mm) for an interactive video game entitled, **MONSTER MAZE**. Include your own name as the production company.

**Or** (b) Using a calligraphic script with which you are familiar, write out the following poem and add a decorative border and/or illustration.

The Ogre does what ogres can,  
Deeds quite impossible for Man,  
But one prize is beyond his reach,  
The Ogre cannot master Speech.  
About a subjugated plain,  
Among its desperate and slain,  
The Ogre stalks with hands on hips,  
While drivel gushes from his lips.

W. H. Auden

## 3 Environmental/Structural Design

Using a ground plan based on curving shapes, design a small artificial lake for sailing model boats at an Amusement Park. Consider the inclusion of islands, piers, trees, shrubs, boulders and retaining walls. Show in an artist's impression how your design might look when seen from higher ground nearby.

## 4 Interior Design

Design a frieze for an area, 1 m by 6 m, on the upper level of a wall in the rehearsal room of a Music Academy.

## 5 Fashion Design

Design a costume based on the forms and structures of **one** of the following buildings:

- (a) The Opera House, Sydney
- (b) The Chrysler Building, New York
- (c) The Petronas Towers, Kuala Lumpur

## 6 Fabric Design

Design a repeat pattern for the furnishing fabric of an exclusive Jewellery Shop.

## 7 Printmaking

A print based on **one** of the following themes:

- (a) Reflections
- (b) Façades
- (c) Insects

## 8 Photography

Make a personal response to **one** of the following themes:

- (a) Markets
- (b) Heritage
- (c) Transparent

**You must process and print your own photographs.**

One main and two supporting photographs must be submitted. All three studies may be mounted on one side of thin card not exceeding A2 in size. Alternatively, they may be contained in a clear plastic A4 cover. Contact prints of negatives showing other possible angles and views must be included as part of the accompanying preparatory work.

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*Copyright Acknowledgements:*

Question 2(b)                      © W H. Auden; *August 1968*; Faber & Faber Ltd.

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