

UNIVERSITY OF CAMBRIDGE INTERNATIONAL EXAMINATIONS  
International General Certificate of Secondary Education

**MARK SCHEME for the October/November 2009 question paper  
for the guidance of teachers**

**0400 ART AND DESIGN**

**0400/01**

Paper 1 (Observational Study – External),  
maximum raw mark 100

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began, which would have considered the acceptability of alternative answers.

Mark schemes must be read in conjunction with the question papers and the report on the examination.

- CIE will not enter into discussions or correspondence in connection with these mark schemes.

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<b>Page 2</b>	<b>Mark Scheme: Teachers' version</b>	<b>Syllabus</b>	<b>Paper</b>
	<b>IGCSE – October/November 2009</b>	<b>0400</b>	<b>01</b>

The assessment objectives in Art and Design are grouped under the following headings:

- A Knowledge with understanding
- B Interpretative and creative response
- C Personal investigation and development

#### **A KNOWLEDGE WITH UNDERSTANDING**

Candidates should be able to:

- 1 recognise and render form and structure; [15]
- 2 appreciate space and spatial relationships in two and three dimensions and understand space in terms of pictorial organisation; [15]
- 3 use chosen media competently, showing clarity of intention and be able to explore surface qualities; [10]
- 4 handle tone and/or colour in a controlled and intentioned manner. [10]

#### **B INTERPRETATIVE AND CREATIVE RESPONSE**

Candidates should be able to:

- 5 express ideas visually; [10]
- 6 respond in an individual and personal way; [5]
- 7 demonstrate quality of idea as seen by interpretation rather than literal description of a theme; [5]
- 8 make informed aesthetic judgements. [10]

#### **C PERSONAL INVESTIGATION AND DEVELOPMENT**

Candidates should be able to:

- 9 show personal vision and commitment, through a mature and committed response; [5]
- 10 research appropriate resources; [5]
- 11 assess a design problem and arrive at an appropriate solution; –
- 12 show development of ideas through appropriate processes, worksheets, etc. before arriving at a final solution. [10]

**[Total marks: 100]**